

# CoffeeScript

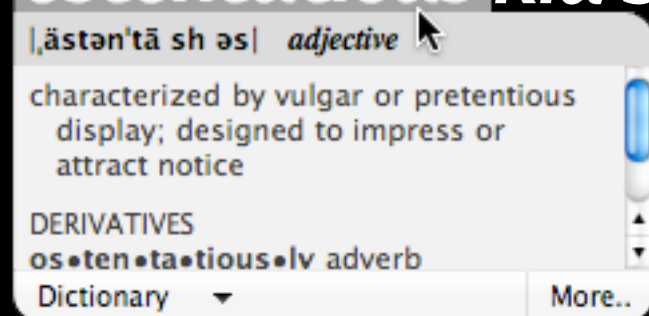
*JavaScript's Less Ostentatious Kid Brother*

*Ryan McGeary*  
<http://ryan.mcgeary.org>  
*@rmm5t*





JavaScript's less  
**ostentatious** kid brother



# Jeremy Ashkenas



<http://jashkenas.github.com/coffee-script/>





*JavaScript's less  
ostentatious kid brother*

*one-to-one  
with JavaScript*

*better  
functional syntax*

*compiles to  
the good parts*

<http://jashkenas.github.com/coffee-script/>

# Jeremy Ashkenas



```
if (typeof elvis !== "undefined" && elvis !== null) {  
    alert("I knew it!");  
}
```

*JavaScript*



```
alert "I knew it!" if elvis?
```



```
var cube, square;  
square = function(x) {  
    return x * x;  
};  
cube = function(x) {  
    return square(x) * x;  
};
```

*JavaScript*



square = (x) -> x \* x  
cube = (x) -> square(x) \* x



```
var _i, _len, _ref, _result, food, lunch;  
lunch = (function() {  
  _result = []; _ref = ['toast', 'cheese', 'wine'];  
  for (_i = 0, _len = _ref.length; _i < _len; _i++) {  
    food = _ref[_i];  
    _result.push(eat(food));  
  }  
  return _result;  
})();
```

***JavaScript***



```
lunch = eat food for food in ['toast', 'cheese', 'wine']
```



```
var _i, _j, _len, _len2, _ref, _ref2, roid, roid2;
_ref = asteroids;
for (_i = 0, _len = _ref.length; _i < _len; _i++) {
  roid = _ref[_i];
  _ref2 = asteroids;
  for (_j = 0, _len2 = _ref2.length; _j < _len2; _j++) {
    roid2 = _ref2[_j];
    if (roid !== roid2) {
      if (roid.overlaps(roid2)) {
        roid.explode();
      }
    }
  }
}
}
```

***JavaScript***



```
for roid in asteroids
  for roid2 in asteroids when roid isnt roid2
    roid.explode() if roid.overlaps roid2
```



# *Installation*

```
$ brew install npm
```

```
# Add /usr/local/share/npm/bin to PATH
```

```
$ npm install coffee-script
```



# Usage

```
$ coffee -c path/to/script.coffee
```

```
$ coffee --watch experimental.coffee
```

```
$ coffee --print *.coffee > all.js
```



# *Significant Whitespace*

```
if happy and knowsIt  
    clapsHands()  
    chaChaCha()  
else  
    showIt()
```



# *Functions*

square = (x)  $\rightarrow x * x$

area = (x, y)  $\rightarrow x * y$

noop =  $\rightarrow$



# Objects

```
kids =  
  brother:  
    name: "Max"  
    age: 11  
  sister:  
    name: "Ida"  
    age: 9
```



```
var kids;  
kids = {  
  brother: {  
    name: "Max",  
    age: 11  
  },  
  sister: {  
    name: "Ida",  
    age: 9  
  }  
};
```



# *Lexical Scoping / Variable Safety*

```
outer = 1  
change = ->  
  inner = -1  
  outer = 10  
inner = change()
```



```
(function() {  
  var change, inner, outer;  
  outer = 1;  
  change = function() {  
    var inner;  
    inner = -1;  
    return (outer = 10);  
  };  
  inner = change();  
}).call(this);
```



# OOP

```
class Animal
  constructor: (@name) ->

  move: (meters) ->
    alert @name + " moved " + meters + "m."

class Snake extends Animal
  move: ->
    alert "Slithering..."
    super 5

sam = new Snake "Sammy the Python"
sam.move()
```



# *Pattern Matching*

```
theBait = 1000  
theSwitch = 0
```

```
[theBait, theSwitch] = [theSwitch, theBait]
```

---

```
weatherReport = (location) ->  
  [location, 72, "Mostly Sunny"]
```

```
[zip, temp, forecast] = weatherReport "20175"
```



# The Rest...

- ✓ *Existential operator*
- ✓ *Pattern matching with object literals*
- ✓ *Switch/When/Else*
- ✓ *Chained comparison*
- ✓ *Splat arguments*
- ✓ *Python style array comprehension*
- ✓ *Array slicing and splicing with ranges*
- ✓ *Everything is an expression; always a return value*
- ✓ *Function binding syntactical sugar*
- ✓ *String and RegExp Interpolation*
- ✓ *Multiline Strings, Heredocs, and Block Comments*
- ✓ *"text/coffeescript" script tags with extras/coffee-script.js*

<http://jashkenas.github.com/coffee-script/>



# *Ideas for Getting Started*

**QUnit**

 **jQuery**  
write less, do more.



**timeago**  
a jQuery plugin



Jasmine

**flexselect**  
a jQuery plugin

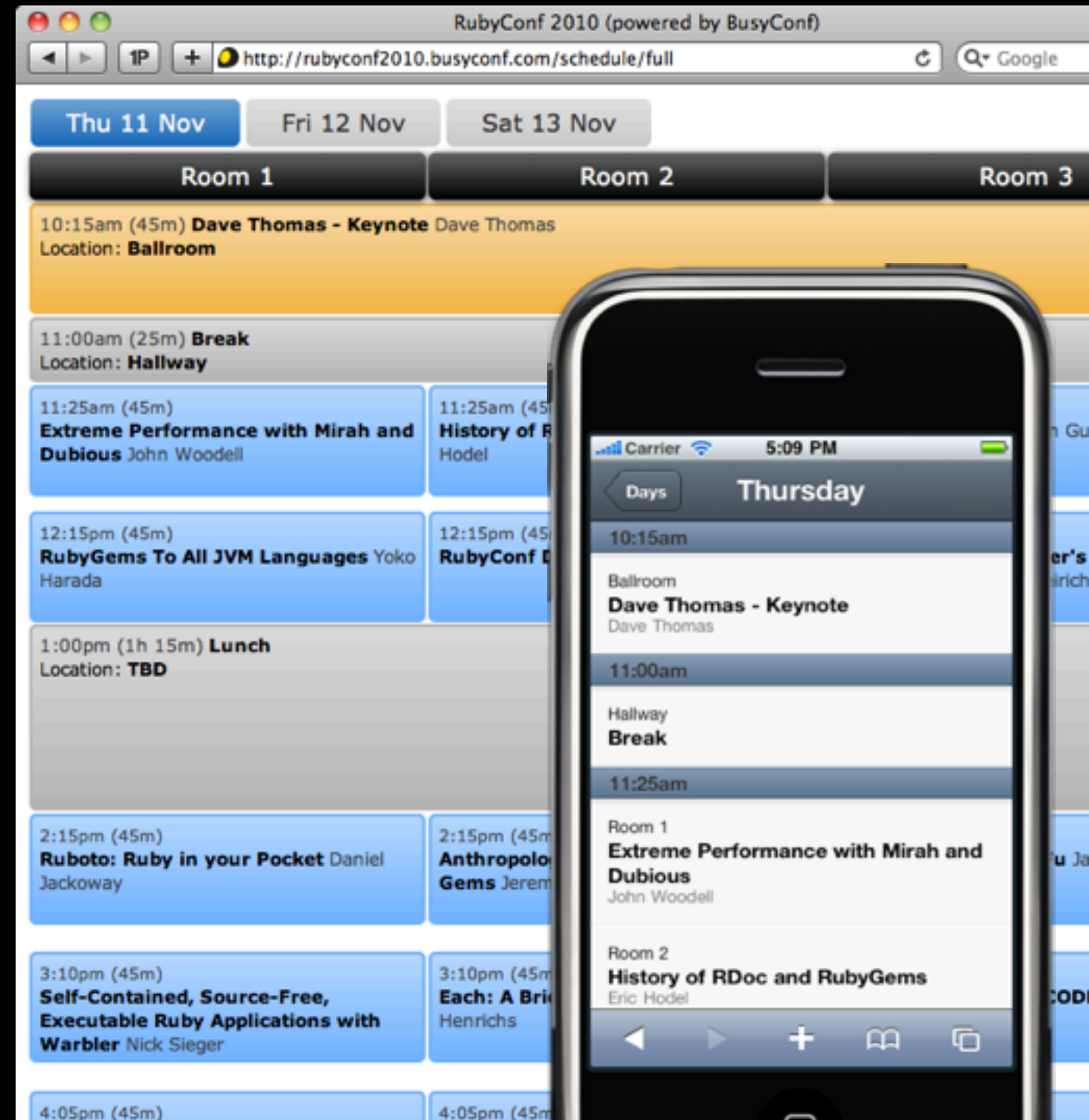
let me **Google** that for you

# Currently In Use



*Making great  
conferences even better*

*busyconf.com*



# Ryan McGeary

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**E=mc<sup>g</sup>**

McGeary Consulting Group



# Attributions

<http://jashkenas.github.com/coffee-script/>

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